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# Image Features (II)

COMP 4900D

Winter 2006

# Edge Detection using Derivatives

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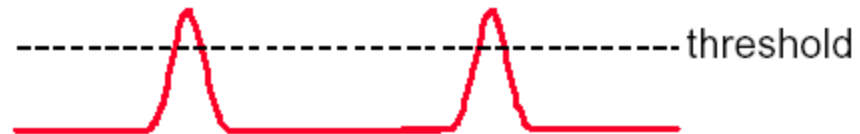
1-D image  $f(x)$



1<sup>st</sup> derivative  $f'(x)$



$|f'(x)|$  threshold

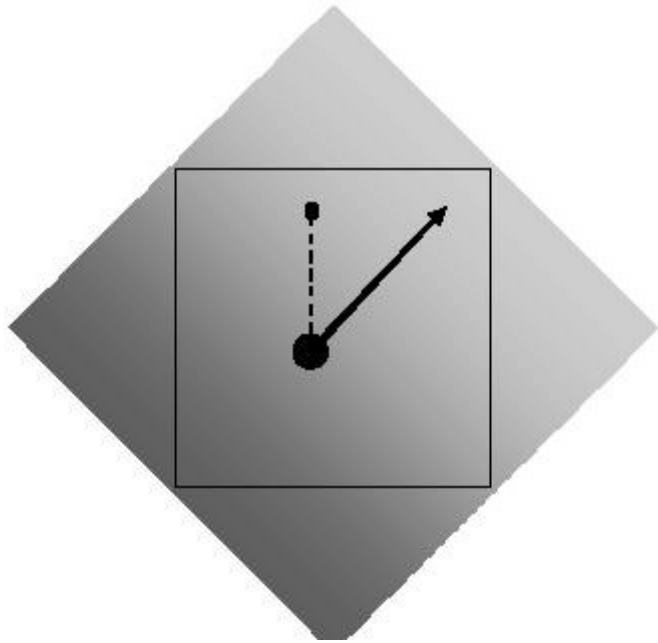


Pixels that pass the  
threshold are  
edge pixels



# Image Gradient

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gradient

$$\nabla f = \begin{bmatrix} \frac{\partial f}{\partial x} \\ \frac{\partial f}{\partial y} \end{bmatrix}$$

magnitude

$$\|\nabla f\| = \sqrt{\left(\frac{\partial f}{\partial x}\right)^2 + \left(\frac{\partial f}{\partial y}\right)^2}$$

direction

$$\arctan\left(\frac{\partial f}{\partial y} / \frac{\partial f}{\partial x}\right)$$

# Finite Difference for Gradient

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Discrete approximation:

$$I_x(i, j) = \frac{\partial f}{\partial x} \approx f_{i+1, j} - f_{i, j}$$

$$I_y(i, j) = \frac{\partial f}{\partial y} \approx f_{i, j+1} - f_{i, j}$$

Convolution kernels:

$$\begin{bmatrix} -1 & 1 \end{bmatrix}$$

$$\begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

magnitude  $G(i, j) = \sqrt{I_x^2(i, j) + I_y^2(i, j)}$

aprox. magnitude  $G(i, j) \approx |I_x| + |I_y|$

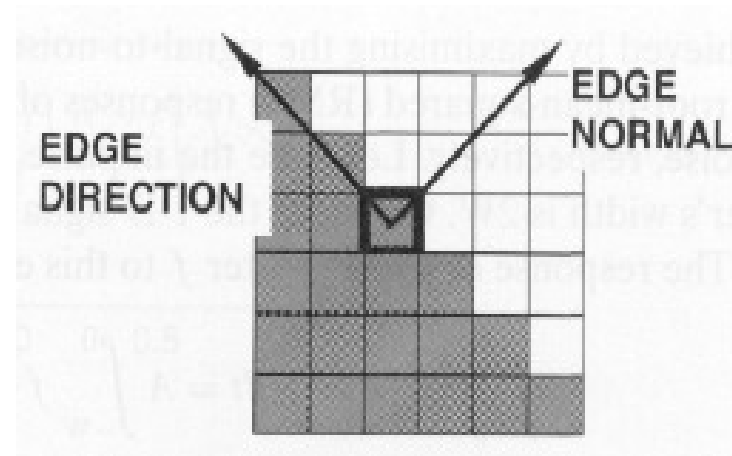
direction  $\arctan(I_y / I_x)$

# Edge Detection Using the Gradient

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## Properties of the gradient:

- The magnitude of gradient provides information about the strength of the edge
- The direction of gradient is always perpendicular to the direction of the edge

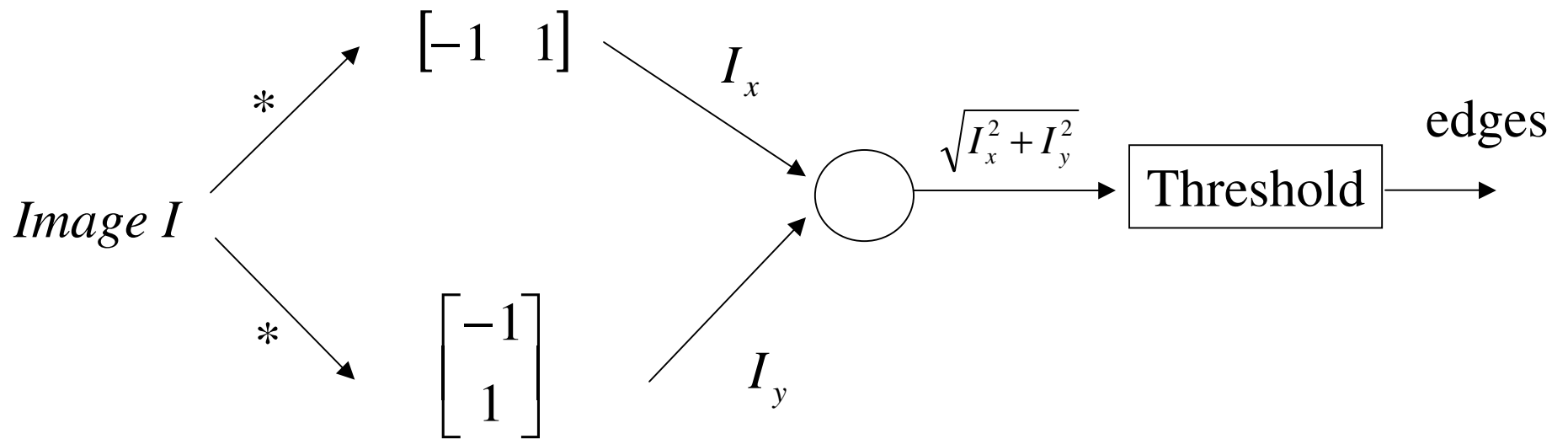


## Main idea:

- Compute derivatives in x and y directions
- Find gradient magnitude
- Threshold gradient magnitude

# Edge Detection Algorithm

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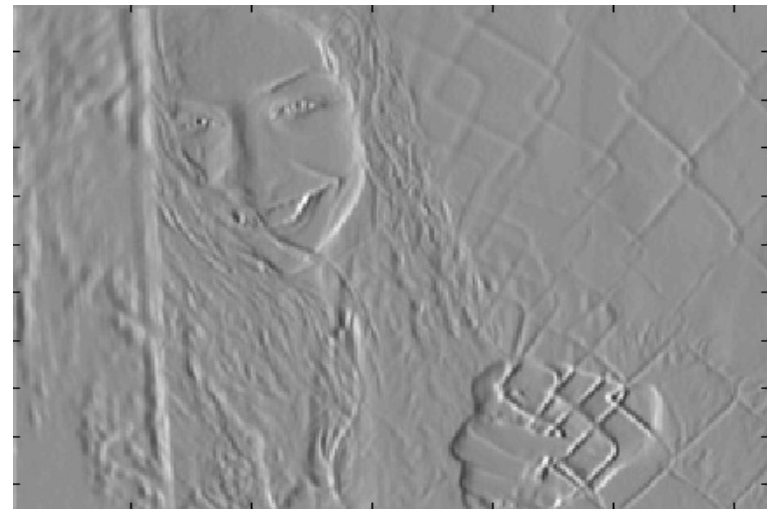
# Edge Detection Example

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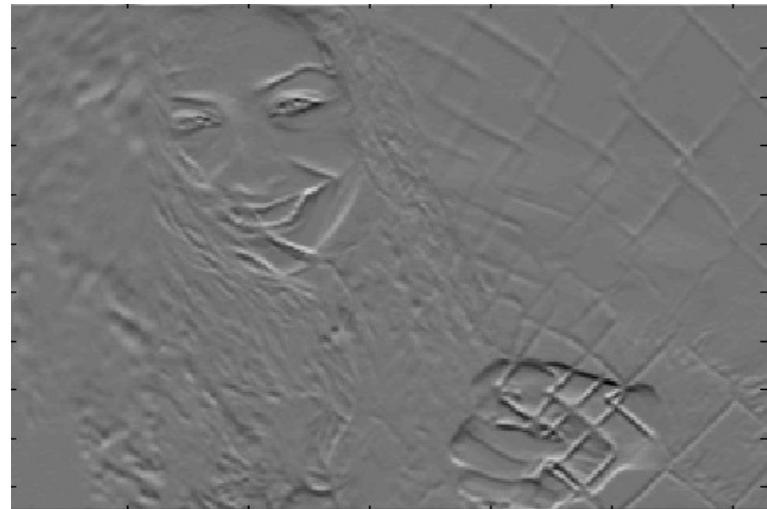
$I$



$I_x$



$I_y$



# Edge Detection Example

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$$G(i, j) = \sqrt{I_x^2(i, j) + I_y^2(i, j)}$$

*I*



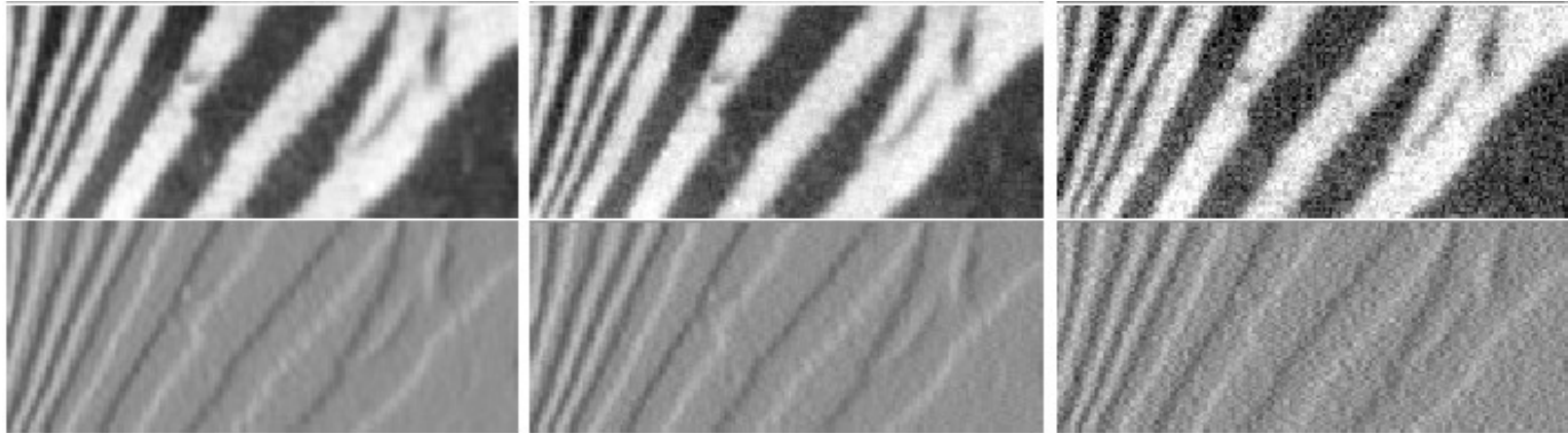
$$G(i, j) > \text{Threshold} = \tau$$





# Finite differences responding to noise

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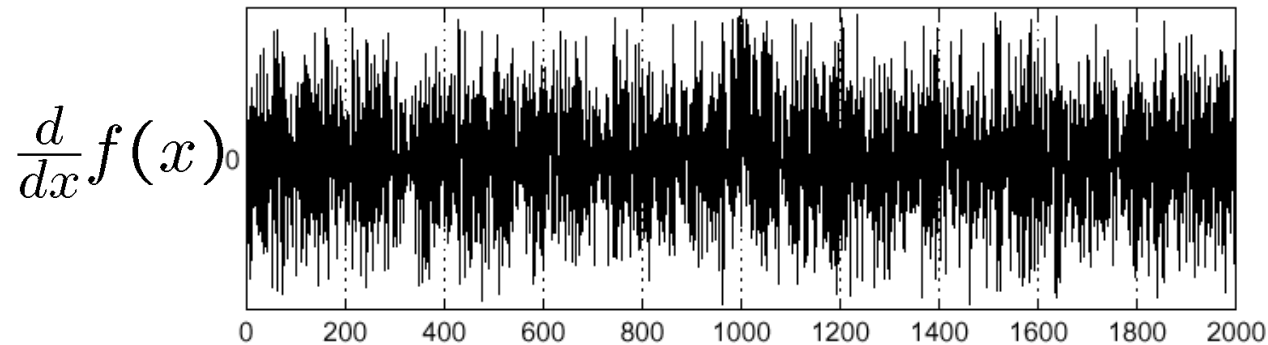
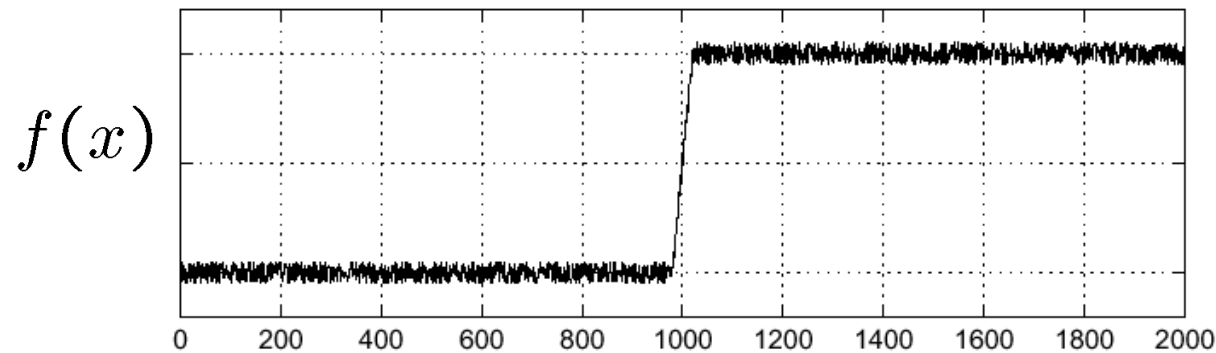
Increasing noise ->  
(this is zero mean additive gaussian noise)

# Effects of noise

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Consider a single row or column of the image

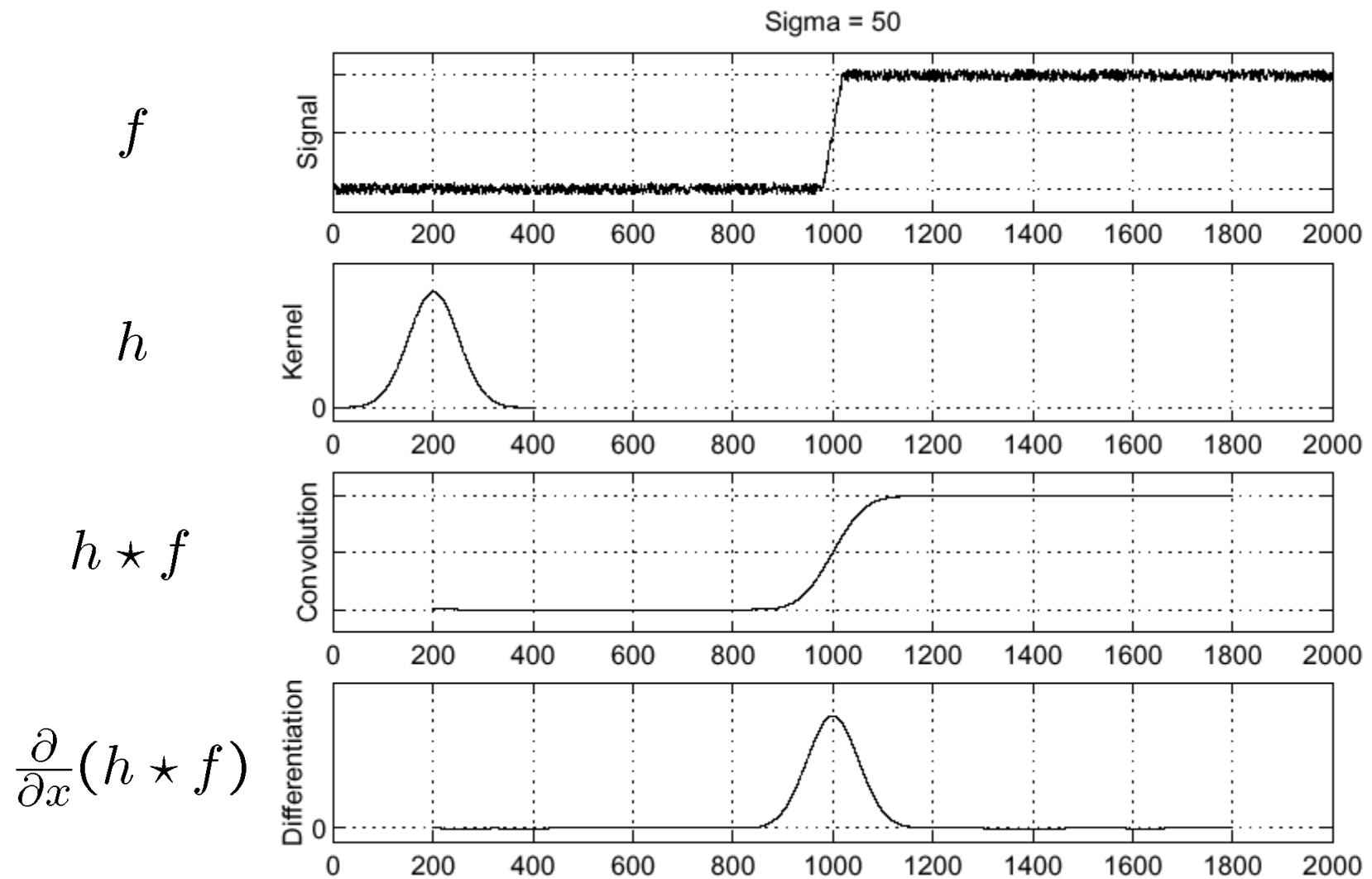
- Plotting intensity as a function of position gives a signal



Where is the edge?

# Solution: smooth first

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Where is the edge? Look for peaks  $\frac{\partial}{\partial x}(h \star f)$

# Sobel Edge Detector

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Approximate derivatives with central difference

$$I_x(i, j) = \frac{\partial f}{\partial x} \approx f_{i-1, j} - f_{i+1, j}$$

Convolution kernel

$$\begin{bmatrix} 1 & 0 & -1 \end{bmatrix}$$

Smoothing by adding 3 column neighbouring differences and give more weight to the middle one

$$\begin{bmatrix} 1 & 0 & -1 \\ 2 & 0 & -2 \\ 1 & 0 & -1 \end{bmatrix}$$

Convolution kernel for  $I_y$

$$\begin{bmatrix} 1 & 2 & 1 \\ 0 & 0 & 0 \\ -1 & -2 & -1 \end{bmatrix}$$

# Sobel Operator Example

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$a_1$	$a_2$	$a_3$
$a_4$	$a_5$	$a_6$
$a_7$	$a_8$	$a_9$

 \*  $\begin{bmatrix} 1 & 0 & -1 \\ 2 & 0 & -2 \\ 1 & 0 & -1 \end{bmatrix}$

$a_1$	$a_2$	$a_3$
$a_4$	$a_5$	$a_6$
$a_7$	$a_8$	$a_9$

 \*  $\begin{bmatrix} 1 & 2 & 1 \\ 0 & 0 & 0 \\ -1 & -2 & -1 \end{bmatrix}$

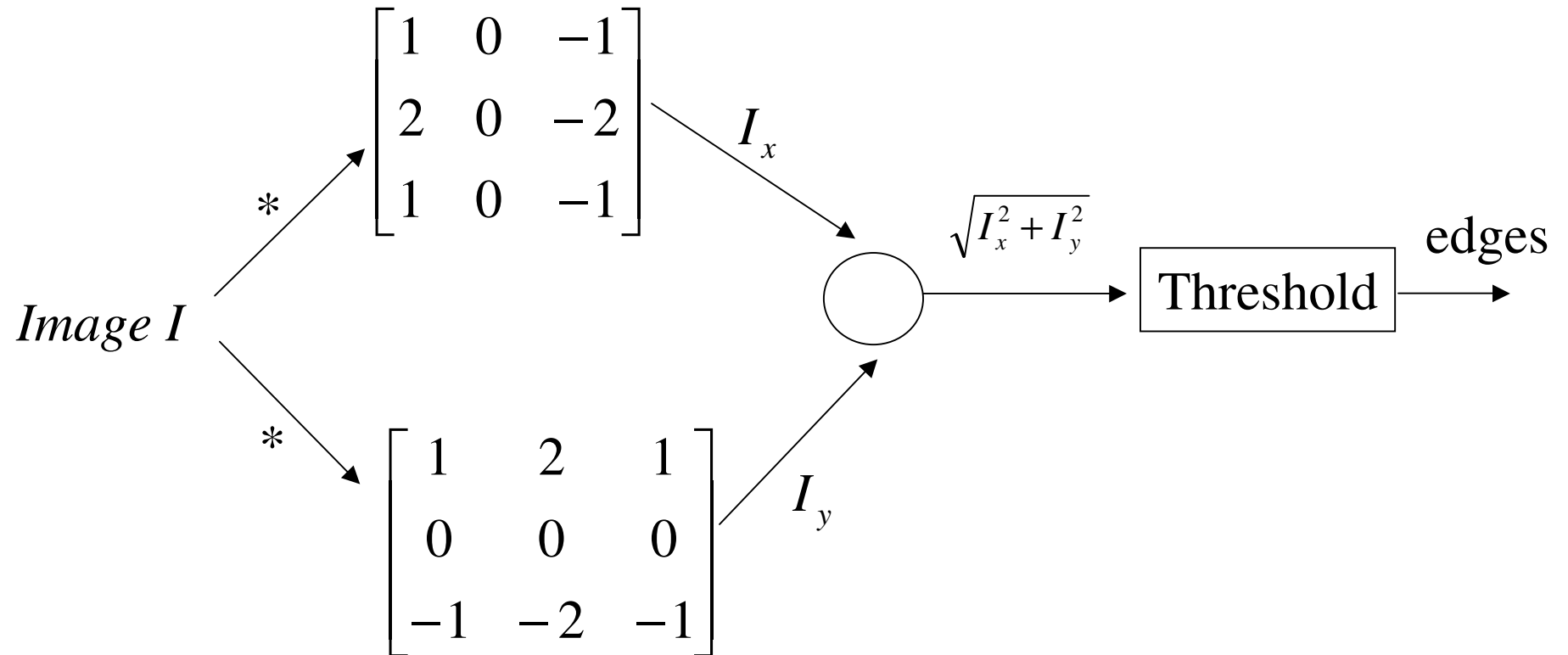
The approximate gradient at  $a_5$

$$I_x = (a_1 - a_3) + 2(a_4 - a_6) + (a_7 - a_9)$$

$$I_y = (a_1 - a_7) + 2(a_2 - a_8) + (a_3 - a_9)$$

# Sobel Edge Detector

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# Edge Detection Summary

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Input: an image  $I$  and a threshold  $\tau$ .

1. Noise smoothing:  $I_s = I * h$   
(e.g.  $h$  is a Gaussian kernel)

2. Compute two gradient images  $I_x$  and  $I_y$  by convolving  $I_s$  with gradient kernels (e.g. Sobel operator).

3. Estimate the gradient magnitude at each pixel

$$G(i, j) = \sqrt{I_x^2(i, j) + I_y^2(i, j)}$$

4. Mark as edges all pixels  $(i, j)$  such that  $G(i, j) > \tau$