

[Menu](#)[FAQ](#)[Info](#)[Rules](#)[Reviews](#)

by Chris Lawson
version 1.0

Answers have been confirmed by Reiner Knizia.

Points to Remember

- You start your turn by drawing a card.
- Play of an action card may not remove the last card of a display.
- Two purple tournaments may not be held consecutively.
- When you withdraw from a tournament, you still draw a card at the start of your turn.
- You finish your turn by announcing your current total or you pass.

Starting a Tournament

Q) If I start a new tournament, do I announce the colour before or after I draw a new card.

A) After.

Q) Can I start a tournament by playing only white cards.

A) Yes.

Q) What colour is a tournament if only white cards are played at the start.

A) The player must announce the colour, white is not a tournament colour that can be selected (the player decides which colour the tournament will be, purple, red, blue, yellow or green). Don't forget that two purple tournaments may not be held consecutively.

Q) Can I start a tournament by playing an action card.

A) No, the first card must be a colour or white supporter card. You may then play actions cards during the first turn but first you must establish the colour.

Q) Must I start a new tournament.

A)

Yes, you must if you can. If you are unable to then you must reveal your hand to prove this, and the next player clockwise begins the tournament.

Q)

After winning a purple tournament, I hold only purple cards or action cards. Since I'm not allowed to start a purple tournament at this point, what happens.

A)

If you are unable to start a tournament you must reveal your hand to prove this, and the next player clockwise begins the tournament.

Q)

After winning a purple tournament, I decide to take a token of a different colour. Am I still restricted from starting a purple tournament at this point.

A)

Yes. If the final colour of a tournament was purple, the winner must choose a different colour for the next tournament. This applies even if a purple token was not chosen or if the tournament was originally started as non-purple.

Play During a Tournament

Q)

Can I withdraw without even entering a tournament.

A)

Yes, once a tournament has been started it is optional for the other players to join in.

Q)

What happens if I forget to draw a card at the start of my turn.

A)

The rules don't cover this so it will depend on your local house rules. I would recommend three different 'levels' of play (which should be decided on before play is started).

- Competitive. If you forget to pick up before you pass or play any cards then you forfeit the right to pick up a card this turn.
- Standard. You may pick up anytime before the end of your turn, after this it's too late.
- Friendly. If you forget to pick up then you may do so anytime before your next turn.

The main problem with the last method is that it becomes too easy to forget if you picked up or not.

Q)

Do I have to add a card to my display if I wish to remain in a tournament.

A)

No, it is possible to just play Action cards and remain in. As long as at the end of your turn, your display contains the highest total card value, then you remain in the tournament. This can be achieved by just playing action cards (such as Outmaneuver, Break Lance, etc.).

Action Cards

I have used the following terminology for the Action cards.

Type 1 Unhorse, Change Weapon, Drop Weapon

Type 2 Break Lance, Riposte, Dodge, Retreat, Knock Down

Type 3 Outmaneuver, Charge, Countercharge, Disgrace, Adapt, Outwit

Type 4 Shield, Stunned, Ivanhoe

Q) Can I play an Action card which would effect a player who has yet to enter the current tournament or had previously withdrawn.

A) The rules are not clear on this point but the designer's intent was that it is allowed and this is how the game was playtested. This means that you can play Stunned or Knock Down on a player who has yet to enter a tournament or play Knock Down on a player who had previously withdrawn. Note, these are the only examples when you can play Action cards against a non-involved player. Well, there is one very, very obscure possibility: If you really want to know what it is then [click here](#).

Q) Can I play an Action card which would have no effect.

A) No. The rules say "Action cards may only be played if they can be executed at that point in time", so this covers playing an Action card which currently would cause no change or effect.

Shield

This card protects a player's display from type 2 and 3 Action cards played by an opponent (the rules for Shield state "all Action cards have no effect" but this refers only to the Action cards played by your opponents that can effect the your display).

Q) What happens if a type 1 or a type 4 Action card is played, doesn't Shield give protection.

A) No, Shield does not protect against Action cards that change the Tournament colour, nor does it protect against Stunned or Ivanhoe.

Q) What happens if Ivanhoe is used when Shield is played.

A) Shield is discarded along with Ivanhoe. Shield doesn't protect against Ivanhoe.

Q) Can Ivanhoe be used to cancel an existing Shield (force it to be discarded).

A) No. Ivanhoe only effects an Action card just played, so if Shield was used earlier in the tournament then Ivanhoe no longer can effect it.

Q) Can Stunned be played against a player who has already played Shield.

A) Yes, and vice-versa

Q) What happens if I have both Shield and Stunned in front of me.

A) Both apply. It doesn't matter which is played first as they don't effect each other. Shield still protects the display, Stunned means that only one card can be added to the display each turn.

Q) If you play Shield, can you then play other Action cards that might modify your own display? Or does Shield just stop Action cards played by your opponents?.

A) The rules should say that Shield protects your display from the effects of Action cards played

by your opponents. You may still use Riposte, Retreat and Outwit with full effect even if you have Shield.

Stunned

This card prevents a player from adding more than one card to his **display** each turn. It does not prevent the player from playing Action cards during his turn.

Q)

If I am Stunned, can I play Riposte and a card to my display.

A)

No. While you are allowed to play Action cards in addition to your one card to your display, you may not add more than one card to your display by whatever means.

Q)

If I am Stunned, can I play Outwit and add a card to my display.

A)

Yes. Outwit swaps a card from your display which means that you may also play an additional card.

Q)

Can Stunned be played against a player who has already played Shield.

A)

Yes, and vice-versa.

Q)

What happens if I have both Stunned and Shield in front of me.

A)

Both apply. It doesn't matter which is played first as they don't effect each other. Shield still protects the display, Stunned means that only one card can be added to the display each turn.

Ivanhoe

The following section on the use of this card may seem long and complex but it is mostly to do with issues such as timing (i.e. when it can be played and when it takes effect).

Ivanhoe is used to cancel an Action card just played. Each time an Action card is played and the effects announced, time should be allowed to give the player who holds Ivanhoe a chance to use it. If the Action card requires an opponent and / or a card from a display to be selected, then the person who holds Ivanhoe can wait to see who and / or what is selected before announcing it. The only exception to this is against Knock Down, once the Active player announces which opponent he will draw the card from, Ivanhoe is played to cancel Knock Down **before** the card is taken.

It's not in the spirit of the game to try to trick or take advantage over the exact timing of the play of the cards. You play an Action card and announce the effect it will have, once this has been done Ivanhoe can be used to react to the outcome but once the next card is played then it is too late to cancel the previous Action card. If several cards are played simultaneously or in very quick succession, then the holder of Ivanhoe is allowed to select at which point the card is played and implement it from that point.

Q)

During a Purple tournament, the active player plays Unhorse, Riposte and a Red '4' all at once. He announces that the tournament colour is now Red (see Unhorse) and takes a White '3' from an opponent (see Riposte). Can Ivanhoe be used to cancel one of the Action cards played.

A)

Yes. If a group of Action cards are played at the same time then Ivanhoe can select which of the Action cards it will effect. A group of cards are very often played together to save time but the

holder of Ivanhoe should be given a chance to react. If necessary, the game is backtracked to the point where the Action card is cancelled by Ivanhoe. In the example above, if Ivanhoe was used to cancel Unhorse, then the Active player can return the Red '4' and Riposte to his hand (and therefore return the White '3' back to it's previous owner) before continuing with his turn. Please note that if Ivanhoe was used to cancel Riposte in the above sequence, then the Active player could **not** return Unhorse to his hand; you can only backtrack to the point where the Action card was cancelled.

Q)

I want to play a mix of cards and Action cards during my turn. How can I avoid the situation where the holder of Ivanhoe waits until I've played all of them before announcing its use and then forces me to backtrack.

A)

If each Action card is played out before the next play is announced, then the holder of Ivanhoe must play it at the appropriate time. If you announce the play of an Action card and carry out the instructions, you should pause to allow Ivanhoe to be played. Once you continue with the next play, then it is too late for Ivanhoe to effect the previous Action card. As mentioned above, in practice it is common to play a group of cards together, but if it's important then the Active player may want to play them separately; you may always enquire if Ivanhoe is going to be used before announcing your next card.

Q)

What happens if due to the play of Ivanhoe, the Active player no longer has a valid play. For example, a player starts a Tournament with a Blue '5'; the next player displays two Blue '2' cards and Drop Weapon. Since it is now a Green Tournament the Active player is winning 2 against 1. What happens if Ivanhoe cancels the Drop Weapon card, the Active player now has a total of 4 which is not the highest total.

A)

The Active player must withdraw from the Tournament if he is unable or unwilling to play further cards to make his total the highest showing. He may not return cards back into his hand if they had been played before the cancelled Action card.

*This page is maintained by [Chris Lawson](mailto:chris.lawson@virgin.net) (chris.lawson@virgin.net)
Last Updated 23rd July 2001*