

Adapted by J-Pierre Corriveau from:

UCM-Based Generation of Test Goals



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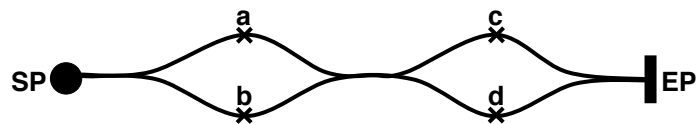
RDA Project (funded by NSERC)

Test Generation Approaches

- Based on UCM Testing Patterns (**TPs**)
 - Grey-box test **selection** strategies, applied to requirements scenarios
 - **Manual**
- Based on UCM Scenario Definitions
 - UCM + **simple data model**, initial values and start points, and **path traversal algorithms**
 - Semi-automatic
- Based on UCM Transformations
 - Exhaustive traversal
 - **Mapping** to formal language (e.g., LOTOS)
 - Automated

2

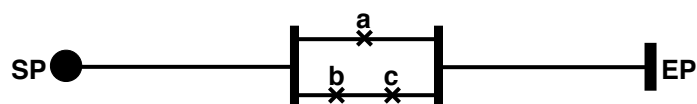
TP1: Alternatives



- 1A: *All results* (end points)
{<SP, a, c, EP>}
- 1B: *All segments*
{<SP, a, c, EP>, <SP, b, d, EP>}
- 1C: *All paths*
{<SP, a, c, EP>, <SP, a, d, EP>, <SP, b, c, EP>, <SP, b, d, EP>}
- 1D: *All combinations of sub-conditions*
(for composite conditions, e.g., (X OR Y) AND Z)

3

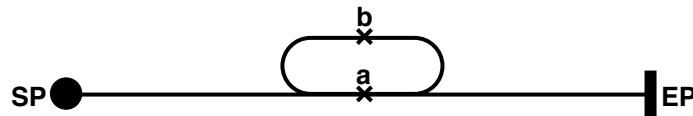
TP2: Concurrency



- 2A: *One combination (wrt ordering)*
{<SP, a, b, c, EP>}
- 2B: *Some combinations*
{<SP, a, b, c, EP>, <SP, b, a, c, EP>}
- 2C: *All combinations*
{<SP, a, b, c, EP>, <SP, b, a, c, EP>, <SP, b, c, a, EP>}

4

TP3: Loops



- 3A: *All segments*
- 3B: *At most k iterations*
- 3C: *Valid boundaries $[low, high]$*
Tests low , $low+1$, $high-1$, and $high$
- 3D: *All boundaries $[low, high]$*
Tests valid ones (3C) and invalid ones ($low-1$ and $high+1$, for rejection tests)

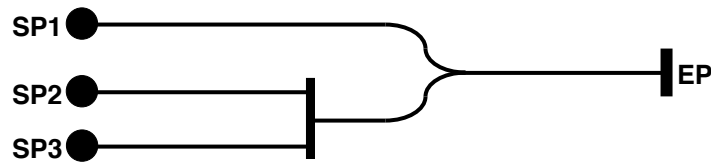
5

Flattening the Loops

- 3A: *All segments:*
 - $\{<SP, a, b, a, EP>\}$
- 3B: *At most k iterations:*
 - $\{<SP, a, EP>, <SP, a, b, a, EP>, <SP, a, b, a, b, a, EP>\}$ (if $k = 2$)
- 3C: *Valid boundaries $[low, high]$: Tests low , $low+1$, $high-1$, and $high$. If $low = 1$ and $high = 5$:*
 - $\{<SP, a, b, a, EP>, <SP, a, b, a, b, a, EP>, <SP, a, b, a, b, a, b, a, EP>, <SP, a, b, a, b, a, b, a, b, a, EP>\}$
- 3D: *All boundaries $[low, high]$: Tests valid ones (3C) and invalid ones ($low-1$ and $high+1$). If $low = 1$ and $high = 5$:*
 - *Accept:* $\{<SP, a, b, a, EP>, <SP, a, b, a, b, a, EP>, <SP, a, b, a, b, a, b, a, EP>, <SP, a, b, a, b, a, b, a, b, a, EP>\}$
 - *Reject:* $\{<SP, a, EP>, <SP, a, b, a, b, a, b, a, b, a, b, a, EP>\}$

6

TP4: Multiple Start Points



Strategies based on necessary, redundant, insufficient, and racing subsets
(8 strategies based on path sensitization)

Case #	SP1	SP2	SP3	$SP1 \vee (SP2 \wedge SP3)$	Subset
0	F	F	F	F	Insufficient stimuli. Not interesting.
1	F	F	T	F	Insufficient stimuli
2	F	T	F	F	Insufficient stimuli
3	F	T	T	T	Necessary stimuli
4	T	F	F	T	Necessary stimuli
5	T	F	T	T	Redundant stimuli
6	T	T	F	T	Redundant stimuli
7	T	T	T	T	Racing stimuli

7

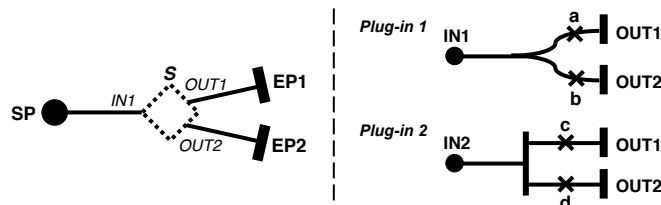
Eight strategies for start points

Based on necessary, redundant, insufficient, and racing subsets of inputs:

- 4A: One necessary subset, one goal:
 - $\{<SP2, SP3, EP>\}$ (if case 3 is selected)
- 4B: All necessary subsets, one goal:
 - $\{<SP2, SP3, EP>, <SP1, EP>\}$ (assume interleaving)
- 4C: All necessary subsets, all goals:
 - $\{<SP2, SP3, EP>, <SP3, SP2, EP>, <SP1, EP>\}$
- 4D: One **redundant** subset, one goal:
 - $\{<SP1, SP2, EP>\}$
- 4E: All redundant subsets, one goal:
 - $\{<SP1, SP2, EP>, <SP3, SP1, EP>\}$
- 4F: One **insufficient** subset, one goal:
 - $\{<SP2, EP>\}$ (rejection)
- 4G: All insufficient subsets, one goal:
 - $\{<SP3, EP>, <SP2, EP>\}$ (rejection)
- 4H: Some racing subsets, some goals:
 - $\{<SP1, SP3, SP2, EP, EP>, <SP2, SP3, SP1, EP, EP>\}$

8

TP5: Single Stub



Flattens one stub from a hierarchical UCM.

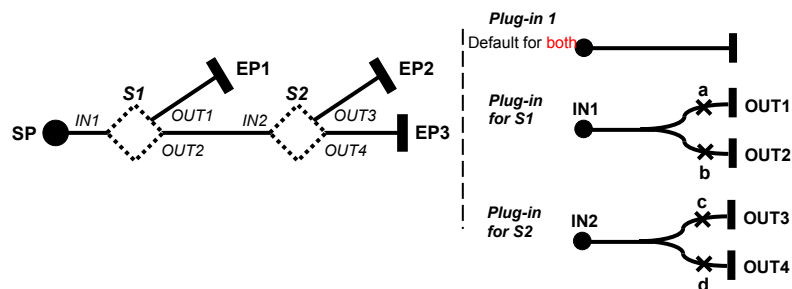
Strategies:

- 5A: *Static flattening* (when only one plug-in in the static stub)
- 5B: *Dynamic flattening, some plug-ins* (when several plug-ins in the dynamic stub)
- 5C: *Dynamic flattening, all plug-ins* (when several plug-ins in the dynamic stub)

Assuming all branch coverage for each plug-in:

- 5A: 2 paths {<SP, a, EP1>, <SP, b, EP2>} *IF S were static*
- 5B: 2 paths {<SP, c, EP1>, <SP, d, EP2>} or same as 5A (ie test 1 of the 2 plug-ins)
- 5C: 4 paths {<SP, a, EP1>, <SP, b, EP2>, <SP, c, EP1>, <SP, d, EP2>} 9

TP6: Causally-Linked Stubs



Handles **combinations** of plug-ins bound to causally linked stubs.

→ causal: selection of plug-in for 2nd stub depends on (is caused by) 1st stub's selection of plug-in

Strategies:

- 6A: *Default behavior* (when no feature is active)
- 6B: *1 combination*
- 6C: *several or all combinations...*

10