CARLETON UNIVERSITY

SCHOOL OF COMPUTER SCIENCE WINTER 2018

COMP 4106 ARTIFICIAL INTELLIGENCE

Instructor

John Oommen

Address

Herzberg 5372 (oommen@scs.carleton.ca; www.scs.carleton.ca/~oommen)

Phone

520-2600 (Ext. 4358)

Lecture Room

UC 180

Teaching/Office Hours

Teaching: Tuesday/Thursday 13:05 - 14:25 Hours Office: Monday/Wednesday 15:00 - 16:00 Hours

Teaching Assistants

1. Ekaba Bisong (<u>EkabaBisong@cmail.carleton.ca</u>)
Office Hours: Monday: 16:00 - 18:00 Hours

2. Omar Ghaleb (OmarGhaleb@cmail.carleton.ca)
Office Hours: Tuesdays: 10:00 - 12:00 Hours

3. Benjamin Mallah (<u>Benjamin Mallah @cmail.carleton.ca</u>)

Office Hours: Wednesday: 14:30 - 16:30 Hours

4. Abdolreza Shirvani (Abdolreza Shirvani @cmail.carleton.ca)

Office Hours: Thursday: 10:00 to 12:00 Hours

Marking Scheme:

- 1. There will be 3 assignments, equally weighted, and totaling 50% of the final credit.
- 2. Since the assignments are mostly programming assignments, the students will demo them on the due date on the lab machines in the TA lab *or* their own laptops. You may program the assignment in any language you like.
- 3. There will be 1 final project carrying 30% of the final credit.
 - After a few weeks, students are expected to propose or ask for a suitable project.
 - The project will be due during the second-half of the examination period.
 - At a later date, which will be announced, all students will hand in a *brief* 1-to-2 page description/proposal of their chosen project.
- 4. There will be a final in-class quiz worth 20% of the final credit.

Assignment Regulations:

- 1. No **LATE** assignments will be accepted. But I believe that I am very reasonable!
- 2. Retain all your assignments for a proof of your mark.
- 3. In case your mark is erroneously entered, we will discuss this on a case-by-case basis.

Text Book and Material

Text Book

G. Luger, *Artificial Intelligence: Structures and Strategies for Complex Problem Solving*, Pearson (Addison Wesley). Sixth Edition (2009).

Book: Additional Reading

S. J. Russell and P. Norvig, *Artificial intelligence: A Modern Approach*, Prentice Hall. Third Edition (2009).

Class Notes

The notes of the course will be posted *before* each lecture.

Detail s regarding the Course Contents

Goal

This course will introduce the students to the elementary concepts of Artificial Intelligence (AI).

Background:

The prerequisites of the course are as specified in the Calendar, or equivalent.

Material:

- 1. History of AI; its role in Cognitive Science.
- 2. Different types of Agents
- 3. Graph search as used in AI
- 4. Heuristic graph search solutions for problem solving and games
- 5. Foundations of Classification Theory and Bayesian inference
- 6. Introduction to Decision Tree induction
- 7. Introduction to *Dependence* Tree models and Bayesian Networks
- 8. Introduction to Reinforcement Learning
- 9. Introduction to Neural Networks (NN): We will study at least three families of NNs

Since the area is so vast, this is a tentative list of topics that I will cover.