

Assignment #4 Due on date of Second Midterm, Tuesday April 8th

1. In the figure on the next page find the disparity  $d$  for the point  $P$  located at  $(10, 20, 10)$ . Use the fact that  $d = f T / Z$ .

2. Consider two points  $A$  and  $B$  in a simple stereo system. Point  $A$  projects to  $A_l$  on the left image, and  $A_r$  on the right image. Similarly there is a point  $B$  which projects to  $B_l$  and  $B_r$ . Consider the order of these two points in each image on their epipolar lines. There are two possibilities; either they ordered on the epipolar lines in the same order; for example they appear as  $A_l, B_l$  and  $A_r, B_r$ , or they are in opposite order, such as  $B_l, A_l$  and  $A_r, B_r$ . Place the two 3d points  $A$  and  $B$  in two different locations in a simple stereo diagram which demonstrates these two possibilities. (Draw a different picture for each situation).

3. The equation of a simple stereo system is  $z = f T / d$ . In this question assume that  $f T = 1$  which means that  $z = 1 / d$ . Also you can assume that the only source of error in a simple stereo system is the error in estimating the disparity, and that this error is exactly one pixel. So if the stereo system says the disparity is 5 pixels it is really between 4 and 6 pixels. And if the stereo system says the disparity is 10 pixels then it is really between 9 and 11 pixels. The change in  $Z$  ( $\Delta Z$ ) due to this one pixel error in estimating the disparity is called the absolute error of the stereo system. By this I mean that  $\Delta Z(X \text{ pixels}) = \| z(X - 1) - z(X + 1) \|$ . Compute the ratio of  $\Delta Z(5 \text{ pixels}) / \Delta Z(10 \text{ pixels})$ . From this answer hypothesize a relationship between  $\Delta Z$  and disparity  $d$ . Prove that your hypothesis is true by computing the derivative of  $Z$  with respect to disparity  $d$ .

4. There is a simple stereo system with one camera is placed above the other in the  $y$  direction (not the  $x$  direction is as usual) by a distance of  $b$ . In such a case there is no rotation between the

cameras, only a translation by a vector  $T = [0, b, 0]$ . First compute the essential matrix  $E$  in this case. Assume that both cameras have the same focal length  $f$ . Prove that in this situation, for the computed  $E$ , that the epipolar lines are vertical. To do this it is enough to prove that for a given point  $(p_b)$  in the bottom image that the epipolar line in the top image defined by the equation  $(p_t)^T E (p_b) = 0$  is a vertical line. Here  $p_t$  is  $(x_t, y_t, f)$  and  $p_b$  is  $(x_b, y_b, f)$  which are the matching points in the top and bottom image plane. You need to write out the equation of the line which contains  $p_t$  (the free variable) when you are given  $p_b$  and  $E$ .

5. Assume that there is a 3D point  $X$  on a plane that is viewed by two cameras. The projection of this 3D point in camera one is defined by  $x = P X$ , and in camera two by  $x' = P' X$ . Here  $x = [u, v, 1]$  the pixel co-ordinates in image one of  $X$  and  $x' = [u', v', 1]$  the pixel co-ordinates in the other images,  $P$  and  $P'$  are the 3 by 4 projection matrices and  $X$  is a point in 3D space  $= [x, y, z, 1]$ . Prove that in this case (when the point  $X$  is on a plane)  $x = M x'$ , where  $M$  is a 3 by 3 matrix called a homography. Hint: Define the world co-ordinate frame for the 3D point  $X$  so that the  $x, y$  axis is on the plane containing the point  $X$ . In this case when  $X$  is a point on the plane it implies that  $X$  is defined as  $X = [x, y, 0, 1]$  in homogeneous co-ordinates. Now write down the two projection equations for this point  $X$  and make use of the fact this same point  $X$  is seen by both cameras, each of which has a different viewpoint.

