

Service Differentiation and Fairness Control in WDM Grooming Networks

Kayvan Mosharaf[†], Jérôme Talim[†], Ioannis Lambadaris[†], Ioannis Marmorkos[‡]

[†]Department of Systems and Computer Engineering, Carleton University,

1125 Colonel By Drive, Ottawa, ON, K1S 5B6, Canada, {mosharaf,jtalim,ioannis}@sce.carleton.ca

[‡]Depart. of Informatics and Telecomm, Institute of Technology, Larisa, 41110 Greece, marmorkos@teilar.gr

Abstract—We investigate¹ a Call Admission Control (CAC) mechanism to provide service differentiation and fairness control in a WDM network with grooming capabilities. A WDM grooming network can handle different classes of traffic streams which differ by their bandwidth requirements. We assume that for each class, call interarrival and holding times are exponentially distributed. Using a Markov Decision Process approach, an optimal CAC policy is derived to provide service differentiation in the network. The Policy Iteration algorithm is used to numerically compute the optimal policy. Furthermore, we propose a heuristic decomposition algorithm with lower computational complexity and very good performance. Simulation results compare the performance of our proposed policy, with that of Complete Sharing and Complete Partitioning policies.

I. INTRODUCTION

Wavelength Division Multiplexing (WDM) with grooming capabilities is a promising candidate to handle the bandwidth demand of future Wide Area Networks. Although each wavelength can have a transmission capacity up to ten gigabits per second (e.g., OC-48 or OC-192), some traffic streams may require lower bandwidth (e.g., OC-3 or OC-12). To utilize the wavelengths more efficiently, traffic grooming is deployed to share the capacity of a wavelength among users with different bandwidth granularities by multiplexing/demultiplexing the lower rate traffic onto high capacity wavelengths. Therefore, the bandwidth of each wavelength may be divided into a set of time slots. Depending on the bandwidth requirement of a traffic demand, one or multiple time slots can be used to accommodate the traffic [1].

In WDM grooming networks, nodes are equipped by Optical Add/Drop Multiplexers (OADMs) and Optical Cross-connects (OXC). OXC can have wavelength converter (WC) and time-slot interchanger (TSI) devices. TSIs are used to switch a set of time slots from one wavelength to another, whereas WCs convert an incoming wavelength to another outgoing wavelength. In this study, we assume that OXC are not provided with these devices, because using TSIs and WCs are not cost-effective yet.

Many heuristic algorithms such as First-Fit, Most-Used, Max-Sum and Random wavelength assignment have already been proposed for the case when each call occupies the whole wavelength [2]. The objective of these algorithms is typically

to minimize the overall call blocking probabilities in a *single-rate* WDM network. Some complementary studies related to this problem can be found in [3]-[5]. A few analytical models have been proposed in the literature to compute the blocking probabilities in *multi-rate* WDM networks with grooming capabilities [6]-[8]. In [6], a capacity correlation model is presented for evaluation of blocking probabilities in a multi-hop single wavelength path, whereas [7] discusses the numerical computation of the blocking rates in a two-class network without capacity correlation between the links. An analytical model is provided in [8] to evaluate the blocking performance in WDM-Time Division Multiplexing (TDM) networks. The fairness issue in WDM grooming networks is investigated in [9]. In this study, a CAC mechanism is used to improve the fairness in the network. The CAC algorithm implemented based on current statistics results (i.e., blocking probabilities of different classes in the whole network). This mechanism can be used only after the network passes the transient condition.

The purpose of this paper is to develop a call admission control to provide service differentiation and fairness control in WDM grooming networks. We first define a Markov Decision Process (MDP), with the objective of maximizing class-based utilization in a single-link network. Based on MDP formulation, a CAC scheme can be determined as a function of current capacity usage on each wavelength. The Policy Iteration algorithm can be deployed to determine the optimal CAC policy [10]. Since implementing an MDP-based CAC mechanism is very difficult for a complex network topology, we develop approximations and make some assumptions to extend the result of single-link network for applying to a multi-link system. Thus, we concentrate on developing an estimation of CAC scheme which provides accurate results with lower computational complexity. In [11], it has been shown that under some conditions, the optimal policy of an MDP exists and it is stationary and monotone.

The rest of the paper is organized as follows. In Section II, we introduce the network model. Section III deals with MDP formulation for a single-wavelength single-link path and the discounted reward function associated with the problem in the infinite horizon case. Section IV shows the structure of optimal policy and Section V describes our proposed heuristic algorithm. Section VI compares the performance of the proposed policy with other standard policies. Conclusions are presented in Section VII.

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II. NETWORK MODEL

We consider a WDM grooming network consisting of L links in tandem. The network includes M origin-destination ($o-d$) pairs, indexed by $m = 1, 2, \dots, M$. All nodes are equipped by OXC and OADM without TSI and WC devices. Each link carries one fiber with W wavelengths. And each wavelength includes T time slots. The network supports K classes of traffic streams, c_1, c_2, \dots, c_K , which differ by their bandwidth requirements. Class c_k traffic requires t_k time slots to be established. We also use the following assumptions.

- For each $o-d$ pair, arrivals of class c_k calls are distributed according to a Poisson process with rate λ_k .
- The call holding time of class c_k is exponentially distributed with mean μ_k^{-1} . Unless otherwise stated, we assume $\mu_k^{-1} = 1$.
- Any arriving call from any class is blocked when no wavelength has t_k available time slots.
- Blocked calls do not interfere with the system.
- The switching nodes are non-blocking

In such a system, since calls from different classes compete for access to the network, service differentiation and resource sharing control are very challenging issues. Complete Sharing (CS) and Complete Partitioning (CP) algorithms are two of the well-known capacity access control schemes [12].

CS policy does not reserve resources such as bandwidth or wavelength to any class of calls. In addition, an arriving call is accepted if at least one wavelength has enough free slots to carry that call. In this case, calls with lower bandwidth requirements (respectively, higher arrival rates) may starve calls with higher bandwidth requirements (respectively, lower arrival rates). Therefore, the system is unfair in the sense that there is a noticeable difference between the blocking probabilities experienced by different classes of users. Here, the objective of fairness is to maintain this difference as small as possible, so that all classes experience the same blocking probability.

On the other hand, when CP policy is implemented, each class is dedicated a portion of the resources that cannot be used by calls from other classes. Hence, it supports service differentiation and controls class-based blocking probabilities. However, CP policy may not maximize the overall utilization of the available resources. Our goal, then, is to design a connection admission policy which provides service differentiation and maximizes the overall utilization.

In the following sections, we formulate this problem in an MDP framework. Since the MDP-based formulation for a large network is computationally infeasible, we first formulate the problem for a single-wavelength single-link network to derive the optimal policy. By using the properties of the optimal policy and developing approximations, we propose a quite simple heuristic algorithm to support service differentiation in the network.

III. MDP FORMULATION - A SINGLE-WAVELENGTH LINK

In this section, we consider a single-link path which has only one wavelength to carry traffic streams. Let n_k denote

the number of class c_k calls currently in the system. Therefore, a K -component vector, (n_1, n_2, \dots, n_K) , can completely characterize the system. Let

$$S = \{(n_1, n_2, \dots, n_K) \mid \sum_{k=1}^K t_k n_k \leq T\}$$

be the system state space and s_t denote the state of the system at time t . Based on the statistical assumptions, $\{s_t, t \geq 0\}$ is a continuous-time Markov chain whose transitions are either the event of an arrival or a departure of a call. For the sake of simplicity, the index t is no longer mentioned in the notation.

In order to simplify the notation, the following operators are introduced:

- $A_k : S \mapsto S, k = 1, 2, \dots, K$: *Arrival operator*, describing the change of system state at the arrival time of a c_k user, $A_k s = (n_1, n_2, \dots, n_k + 1, \dots, n_K)$.
- $D_k : S \mapsto S, k = 1, 2, \dots, K$: *Departure operator*, describing the change of system state at the departure time of a c_k user, $D_k s = (n_1, n_2, \dots, n_k - 1, \dots, n_K)$.

According to the above operators, we define a set of possible events as $\mathcal{E} = \{A_k, D_k, k = 1, 2, 3, \dots, K\}$.

Investigating CAC policy involves the determination of connection admission as a function of the current state s and event $e \in \mathcal{E}$. This problem can be formulated as an MDP. We now give a brief description of the model.

Decision epochs take place only at arrival times. If a wavelength has sufficient free space, the connection may be accommodated immediately, or it can be rejected to preserve the capacity for the users of the other classes. Let $a \in \{0, 1\}$ be the action taken after an arrival. Then, the decision maker accepts the arriving call if $a = 1$. Otherwise, the call will be rejected.

Let $P_a, a = 0, 1$ be the *policy operator* to describe the change of system state when applying action a :

- $A_k P_a s = (n_1, n_2, \dots, n_k + a, \dots, n_K)$.

We also define $\Pi = (\pi_1, \pi_2, \dots, \pi_n)$ as the call admission policy such that π_i is the action applied after the i th event.

This initial continuous-time MDP can be converted into an equivalent discrete-time MDP by applying the uniformization technique [13]. To do so, we introduce a random sampling rate ν defined as [13]:

$$\nu := \sum_{k=1}^K \left(\left\lfloor \frac{T}{t_k} \right\rfloor \mu_k + \lambda_k \right)$$

where $\left\lfloor \frac{T}{t_k} \right\rfloor$ represents the maximum number of class c_k calls that can be carried by a wavelength. After sampling the system with rate ν and considering the equivalent discrete-time MDP, it can be seen that only one single transition can occur during each time slot. We define s_n as the state of the discrete-time system during time slot n . A transition can correspond to an event of: 1) Class c_k call arrival or departure event or, 2) fictitious or dummy event [13].

The next phase towards MDP formulation is to define a reward function. One can note that the blocking rates of different classes depend on their slot utilization rates. Therefore, we define the one-step reward function as:

$$R(s) = \sum_{k=1}^K \alpha_k (t_k n_k), \quad s \in S \quad (1)$$

where $(t_k n_k)$ represents the class c_k slot utilization and α_k is the weighting factor assigned to this class. The choice of the weighting factor, α_k , has an impact on the slot occupancy rates by different classes and their respective blocking probabilities. Note that when $\alpha_k = 1$ for all $k = 1, 2, \dots, K$, then the optimal policy aims at maximizing the total utilization of the wavelength.

Based on the one-step reward function, we can apply the results of discounted cost model with the finite horizon. In order to estimate the expected reward under policy Π and at the time step n , we can define n -stage finite-horizon value function as:

$$V_n^\Pi(s) = E_s^\Pi \left[\sum_{i=0}^{n-1} \gamma^i R(s_i) \mid s_0 = s \right] \quad (2)$$

where $0 < \gamma < 1$ is the discount factor, $\Pi = (\pi_1, \pi_2, \dots, \pi_n)$ is the admission policy and E_s^Π denotes the conditional expected value given that the initial state is s while decision maker follows the policy Π . The optimal policy $\Pi_{opt}(s)$ and the optimal value function $V_n(s)$ are given by [10]:

$$\Pi_{opt}(s) = \arg \max_{\Pi} V_n^\Pi(s) \text{ and } V_n(s) = \max_{\Pi} V_n^\Pi(s).$$

The optimal value function can be computed by using the following recursive scheme, known as the relative value iteration algorithm [10].

$$V_{n+1}(s) = \max_{\Pi} [R(s) + \gamma \sum_{s'} P_{ss'}^\pi V_n(s')] \quad (3)$$

where $P_{ss'}^\pi := P(s_{n+1} = s' \mid s_n = s, \pi_n = \pi)$ is the transition probability to jump from state s to state s' when applying policy π . For a given random sampling rate ν and $k = 1, 2, \dots, K$, $P_{ss'}^\pi$ can be written by:

$$P_{ss'}^\pi \times \nu = \begin{cases} \lambda_k & \text{if } s' = A_k P_0 s, \pi = 0, \\ \lambda_k & \text{if } s' = A_k P_1 s, \pi = 1, \\ n_k \mu_k & \text{if } s' = D_k s, \\ F & \text{if } s' = s, \end{cases}$$

where $F = \nu - \sum_{k=1}^K (n_k \mu_k + \lambda_k)$. Replacing $P_{ss'}^\pi$ in (3) yields (without loss of generality, we assume that $\nu = 1$):

$$V_{n+1}(s) = R(s) + \gamma \left[\sum_{k=1}^K \mu_k n_k V_n(D_k s) + F \times V_n(s) + \sum_{k=1}^K \lambda_k \max\{V_n(A_k P_0 s), V_n(A_k P_1 s)\} \right]. \quad (4)$$

From the above equation, it can be noticed that at a class c_k arrival time, the optimal action is $a = 1$ if $V_n(A_k P_1 s) \geq V_n(A_k P_0 s)$ and $a = 0$, otherwise.

Recursively, we can determine the sequence of n -stage value functions $\{V_1(s), V_2(s), \dots, V_n(s)\}$, and the limit of this sequence when n goes to infinity. Lippman in [14] shows that $V(s) := \lim_{n \rightarrow \infty} V_n(s)$ exists and it is the solution of the infinite horizon discounted cost problem. Besides, $V(s)$ is the unique solution to the dynamic programming equation (4).

IV. STRUCTURE OF THE OPTIMAL POLICY

The Policy Iteration algorithm [10] is implemented to numerically compute the optimal policy. This section is devoted to study the effect of the weighting factor, α_k , and the traffic characteristics on the optimal CAC structure.

Consider a 2-class system. Classes c_1 and c_2 include OC-12 and OC-48 streams, respectively. Assume that the capacity of each wavelength is OC-192. Therefore, we can divide each wavelength into 16 time slots of length OC-12 (i.e., $T = 16$, $t_1 = 1$, $t_2 = 4$). A class c_2 call is accepted whenever at least four time slots are unused in the wavelength, whereas class c_1 calls are accommodated when only one time slot is available. For this system, the optimal value function is:

$$V_{n+1}(s) = R(s) + \gamma \left[\lambda_1 \max\{V_n(A_1 P_0 s), V_n(A_1 P_1 s)\} + \lambda_2 \max\{V_n(A_2 P_0 s), V_n(A_2 P_1 s)\} + \mu_1 n_1 V_n(D_1 s) + \mu_2 n_2 V_n(D_2 s) + F V_n(s) \right]. \quad (5)$$

A. Impact of the weighting factors on the optimal policy

In order to investigate the effect of the weighting factors on the CAC, we fix $\alpha_1 = 1$, $\lambda_1 = 4\lambda_2 = 8$ and depict the CAC policy for two values of α_2 . Figs. 1(a) and (b) illustrate the structure of the CAC policy at a class c_1 arrival time for $\alpha_2 = 2$ and 3, respectively. The optimal policy accepts all c_2 arrival calls in these two situations.

Note that the CAC policy has a structure of generalized switching curve. Fig. 1(a) illustrates that there exists a set of states in which the decision maker rejects c_1 calls to reserve the remaining capacity for accommodating incoming c_2 calls. We define these states, such as $(12, 0)$, $(8, 1)$, $(4, 2)$ and $(0, 3)$, as *threshold states*. In *threshold states*, there are only four time slots available and by accepting a c_1 call in these states, a future c_2 call is most likely to be blocked. Moreover, when the available capacity is not enough to carry a c_2 call (e.g., states $(9, 1)$, $(5, 2)$), the decision maker tends to increase the class c_1 utilization by accepting c_1 calls.

By increasing α_2 from 2 to 3, the policy maker rejects c_1 calls not only in *threshold states*, but also in some other states on the neighborhood of these states. For instance, if a c_1 arrival is rejected in state $(9, 1)$, then after a departure of either class, there will be enough time slots to carry a c_2 call.

B. Impact of the arrival rates on the optimal policy

We now set $\alpha_1 = \alpha_2 = 1$, $\lambda_1 = 8$ and vary λ_2 . This case deals with maximizing the system utilization. Figs. 1(c) and (d) depict the optimal actions at an arrival epoch of a c_1 call, for $\lambda_2 = 2$ and 8, respectively. Note that regardless of the value of λ_2 , the CAC mechanism always accommodates an arriving c_2 call. Fig. 1(c) shows that the CAC policy accepts

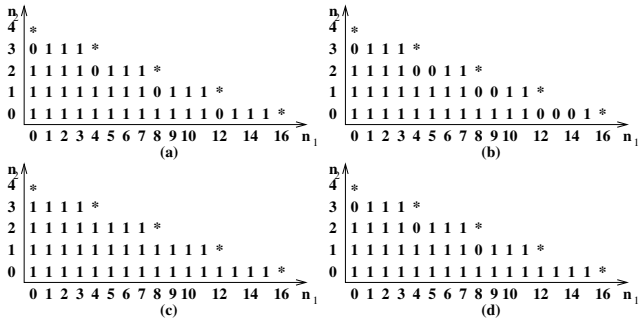


Fig. 1. Representation of optimal CAC policy. Sign "*" refers to a boundary state where the system is already full and no action can be taken.

all c_1 calls. Therefore, the optimal policy is a CS policy for this traffic distribution. In Fig. 1(d), the CAC policy is plotted for $\lambda_1 = \lambda_2$ and $t_2 = 4t_1$. Note that the expected slot request rate of class c_2 is four times higher than c_1 (i.e., $\lambda_2 t_2 = 4\lambda_1 t_1$). As a result, the decision maker rejects some of the class c_1 arrivals to reserve the capacity for class c_2 . One can see that in *threshold state* (12, 0), the CAC decides to accept an arrival of class c_1 call while in other *threshold states* (8, 1), (4, 2), (0, 3), it rejects c_1 arriving calls. According to equation (5), we can interpret this behavior as follows. When the system's state is (13, 0), the rate of terminating a c_1 user from the system is $n_1 \mu_1 = 13$ while in states (9, 1), (5, 2) and (1, 3), the termination rates are 9, 5 and 1, respectively. Therefore, in state (13, 0), the probability of having a 4-slot free space is higher than states (9, 1), (5, 2) and (1, 3) and consequently, the chance of losing a c_2 call in the future is lower. Thus, the CAC policy accepts a c_1 call in *threshold state* (12, 0).

From the above numerical results, we can conclude that the weighting factors can be set to control the class-based utilization. Therefore, the decision maker can provide differentiated services in terms of some network criteria such as GoS or fairness.

V. HEURISTIC DECOMPOSITION ALGORITHM

Obviously, for a large tandem network, implementation of an MDP-based CAC mechanism is practically infeasible. Thus, we propose a four-step decomposition algorithm to extend the results of a single-link single-wavelength network to a multi-link multi-wavelength network.

Step 1: Divide the set of available wavelengths into different subsets; each subset is dedicated to one of the $o-d$ pairs. Let W_m denote the total number wavelengths in the subset dedicated to $o-d$ pair m . Let M_i denote the number of the $o-d$ pairs that use hop i as part of their routes, then equality $W_1 + W_2 + \dots + W_{M_i} = W$ must be satisfied. In this paper, we consider a 2-hop network shown in Fig. 2. In this case, the set of available wavelengths is divided into two different subsets; one of which is then dedicated to $o-d 2$, and the other one to $o-d 1$ and $o-d 3$. (Since $o-d 1$ and $o-d 3$ use separate hops, they can share the same subset of wavelengths.) More precisely, we dedicate half of the wavelengths to $o-d 2$ and the other half to the other pairs, $W_1 = W_2 = W_3 = W/2$.

Step 2: Assume that the total load of class c_k for $o-d$ pair m is uniformly distributed among the W_m wavelengths reserved to this pair. Thus, the arrival rate of class c_k for each of the W_m wavelengths is given by: λ_k/W_m .

Step 3: Compute the CAC policy presented in Section III with respect to λ_k/W_m .

Step 4: When a class c_k call arrives to $o-d$ pair m , using the CAC policy computed in *Step 3*, we determine the optimal action for each of the W_m wavelengths, individually. If the optimal action for a wavelength is "acceptance", $a = 1$, we put that wavelength in subset $\mathcal{W}_{a=1}^m$. If the subset $\mathcal{W}_{a=1}^m$ is empty, then the call will be rejected. Otherwise, one wavelength is selected randomly from subset $\mathcal{W}_{a=1}^m$, to carry the arrival call.

The proposed heuristic decomposition algorithm has two main advantages: 1) It masks the interferences among $o-d$ pairs by isolating them from each other. 2) It overcomes the complexity of the implementation of an MDP-based CAC mechanism, by considering each wavelength separately.

VI. PERFORMANCE COMPARISON

In this section, the performance of the proposed heuristic algorithm without CAC implementation (i.e., using only *Step 1* and *Step 2* of the proposed algorithm) and with CAC implementation (i.e., using all steps of the proposed algorithm) is studied for a 2-hop network shown in Fig. 2. We also compare the performance of our proposed algorithm, with that of CS and CP policies.

According to Fig. 2, $o-d 1$ (respectively, $o-d 3$) consists of the calls that use *hop 1* (respectively, *hop 2*), whereas $o-d 2$ includes the customers that use both *hop 1* and *hop 2*. Here, we assume that the capacity of each wavelength, T , is 16 time slots. Furthermore, according to Section V, the network is decomposed into 3 independent $o-d$ pairs with $W_1 = W_2 = W_3 = W/2$.

Now, we define $\rho = \sum_{k=1}^K \lambda_k / \mu_k$ as the offered load per $o-d$ pair and BP_k as the blocking performance of class c_k calls. Suppose that c_i and c_j calls experience the highest and lowest blocking probabilities in the network, then we define fairness ratio as $f_r := BP_i / BP_j$.

We first study the fairness of a system with two wavelengths and two classes of users, c_1 and c_2 , with $t_1 = 1$ and $t_2 = 4$. One of the wavelengths is dedicated to $o-d 2$ and the other one to $o-d 1$ and $o-d 3$. We set the arrival rate of class c_k inversely proportional to its time slot requirement. Hence, the expected slot request rates of the two classes are the same (i.e., $t_1 \lambda_1 = t_2 \lambda_2$). We first simulated the system without using CAC policy. Fig. 3 depicts the class-based blocking probabilities versus offered load. One can notice that when the CAC is not used, the blocking probability of class c_2 is about 10

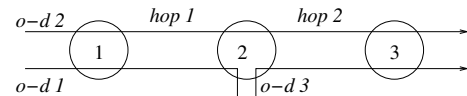


Fig. 2. A 2-hop network topology.

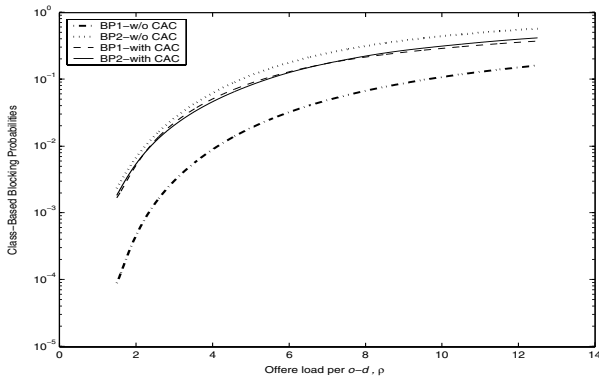


Fig. 3. Class-based blocking probabilities with and without using CAC.

times higher than class c_1 . We will show that by applying our proposed CAC with appropriate values of α_1 and α_2 , the fairness objective will be met. Assuming $\alpha_1 = 1$, for each offered load we find a relevant value of α_2 through the simulation, so that the blocking rates of c_1 and c_2 calls become equal. For each offered load, we also obtain the structure of the optimal policy. Although the value of α_2 depends on the offered load, we have noticed that the structure of the optimal policy, that results in equal blocking probabilities, remains the same as long as $\lambda_1 = 4\lambda_2$ holds. For instance for $\lambda_1 = 4\lambda_2 = 8$, we came up with the CAC policy depicted in Fig. 1(a). We used this CAC policy and simulated the system for different offered loads. Fig. 3 shows the class-based blocking probabilities versus the offered load, when implementing this CAC mechanism. It can be observed that the blocking probabilities of both classes are very close to each other. In fact, we reduce the blocking rate of c_2 calls at the expense of increasing the blocking rate of c_1 calls and a deterioration of the overall blocking probabilities in the system as illustrated in Fig. 4.

Now class c_3 is added to the network. Assuming $t_3 = 8$, we investigate the fairness ratio when $\lambda_1 = 4\lambda_2 = 8\lambda_3$. Similar to the previous case, we obtain the appropriate CAC policy in order to achieve a fairness ratio close to 1. Table I (respectively, Table II) shows the blocking probabilities (BP)

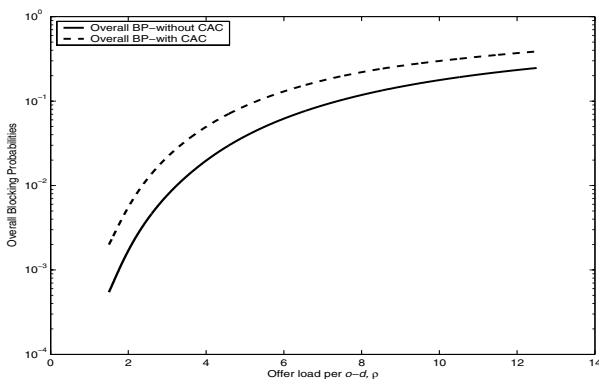


Fig. 4. Overall call blocking probabilities with and without using CAC.

TABLE I
BLOCKING PROBABILITIES FOR A 3-CLASS 2-WAVELENGTH NETWORK

ρ	CAC	BP for all $o-d$ pairs			f_r
		c_1	c_2	c_3	
2.750	without	0.011	0.076	0.248	22.5
2.750	with	0.132	0.144	0.178	1.34
3.347	without	0.018	0.108	0.322	17.8
3.347	with	0.192	0.201	0.211	1.09
4.125	without	0.028	0.153	0.395	14.1
4.125	with	0.233	0.269	0.271	1.16
5.500	without	0.053	0.236	0.522	9.84
5.500	with	0.361	0.343	0.350	1.05
6.875	without	0.075	0.311	0.632	8.42
6.875	with	0.387	0.439	0.419	1.13

of c_1 , c_2 and c_3 calls for a system with $W = 2$ (respectively, $W = 10$). Since each $o-d$ pair is dedicated the same number of wavelengths, the blocking probability experienced by each class is the same in all $o-d$ pairs. Columns c_1 , c_2 and c_3 show the class-based blocking probabilities. Comparison of these tables illustrates that: 1) for systems without CAC, the fairness ratio increases by increasing the number of wavelengths, 2) the difference between the fairness ratios with and without CAC implementation is larger for the 10-wavelength system in Table II and, 3) in all the cases, the CAC mechanism is able to maintain the fairness ratio close to 1. One can see that $f_r \in [1.05, 1.34]$ for $W = 2$ and $f_r \in [1.5, 1.73]$ for $W = 10$.

We now compare the performance of the proposed MDP-based CAC with CP policy. This comparison is based on the number of wavelengths required to provide a certain grade of service. For a given offered load ρ , we apply the MDP-based CAC and determine BP_k . When applying CP policy, each class c_k is allocated a fixed number of wavelengths, w_k^{cp} . The blocking probability experienced by class c_k with traffic intensity $\rho_k = \lambda_k/\mu_k$ is given by the Erlang's B formula:

$$E(b, \rho_k) = \frac{\rho_k^b/b!}{\sum_{n=0}^b \rho_k^n/n!}$$

where $b = w_k^{cp} \cdot t_k/T$ is the total number of class c_k calls that can be simultaneously carried by w_k^{cp} wavelengths. Using Erlang's B formula, we can calculate the minimum number of wavelengths so that $E(w_k^{cp} \cdot t_k/T, \rho_k) < BP_k$.

As listed in Table II, for a 10-wavelength system with MDP-based CAC and a total offered load $\rho = 27.50$, the set of class-based blocking probabilities are $BP_1 = 0.088$, $BP_2 = 0.132$

TABLE II
BLOCKING PROBABILITIES FOR A 3-CLASS 10-WAVELENGTH NETWORK

ρ	CAC	BP for all $o-d$ pairs			f_r
		c_1	c_2	c_3	
20.62	without	0.000	0.008	0.098	> 1000
20.62	with	0.029	0.031	0.048	1.65
27.50	without	0.007	0.039	0.267	381
27.50	with	0.088	0.132	0.117	1.5
34.37	without	0.003	0.104	0.465	155
34.37	with	0.139	0.209	0.241	1.73

TABLE III

BLOCKING PROBABILITIES FOR A 3-CLASS 10-WAVELENGTH SYSTEM
EMPLOYING CS POLICY

ρ	BP for $o-d$ 1,3			BP for $o-d$ 2		
	c_1	c_2	c_3	c_1	c_2	c_3
20.62	0.000	0.000	0.016	0.000	0.002	0.102
27.50	0.000	0.004	0.104	0.000	0.039	0.410
34.37	0.000	0.020	0.271	0.001	0.151	0.722

and $BP_3 = 0.117$. When applying CP policy, the minimum number of wavelengths required by class c_1, c_2 and c_3 are 2, 2 and 3, respectively. Therefore, 7 wavelengths is required for each $o-d$ pair. As $o-d$ 1 and $o-d$ 2 (respectively, $o-d$ 2 and $o-d$ 3) use *hop 1* (respectively, *hop 2*) as part of their routes, then we need 14 wavelengths in total, which shows 40% growth in terms of network resource cost.

We also used CS policy and conducted simulations to evaluate the performance of the system. Table III reports the blocking performance of a 3-class 10-wavelength system with the same parameters used in Table II. Here, a connection with less hop counts is more likely to be accepted than one with more hop counts: One can see that class-based blocking probabilities of $o-d$ 1 and $o-d$ 3 are lower than the ones of $o-d$ 2. Comparison of Tables II and III shows that our proposed method improves the fairness. As an example, we compare the result of our proposed policy with CS policy when the total offered load is $\rho = 27.50$. When CS policy is used, BP_1 is almost zero in all $o-d$ pairs while BP_3 for $o-d$ 2 is 0.410 and for $o-d$ 1 and $o-d$ 3 is 0.104. By applying the CAC, we have $BP_1 = 0.088$ and $BP_3 = 0.117$ for all $o-d$ pairs.

We now show that our proposed CAC policy can be used to improve the global utilization. We consider a system with the following parameters: $\lambda_1 = \lambda_2 = \lambda_3, t_1 = 1, t_2 = 4, t_3 = 8, \alpha_1 = \alpha_2 = \alpha_3 = 1, W_1 = W_2 = W_3 = 1$ and $W = 2$. Table IV presents the utilization of the system with and without CAC. It can be observed that for all traffic loads both utilization and fairness ratio are improved. For low traffic load, the blocking rates are relatively small, in particular for c_1 and c_2 , and as a result, the utilization is approximately the same with or without CAC mechanism. For high load (e.g., $\rho = 8$), the wavelengths are almost full regardless of CAC implementation. For medium loads, $\rho = 4$ and 6, the use of MDP-based CAC results in an improvement of the utilization (e.g., up to 12.9% for $\rho = 4$).

According to the above numerical results, the CAC mechanism may block one class of users to preserve the capacity for other classes. This may degrade the overall blocking performance in the system. Therefore, it is a tradeoff between improving fairness and minimizing the overall blocking probabilities.

VII. CONCLUSION

We have described a call admission policy to provide service differentiation and fairness control in WDM grooming networks. The problem has been formulated as an MDP for a

TABLE IV

WAVELENGTH UTILIZATION FOR A 3-CLASS 2-WAVELENGTH SYSTEM

ρ	CAC	BP for all $o-d$ pairs			Util.	f_r
		c_1	c_2	c_3		
1.5	without	0.048	0.088	0.254	0.043	5.29
1.5	with	0.052	0.092	0.250	0.044	5.00
4.0	without	0.083	0.222	0.502	0.208	6.04
4.0	with	0.302	0.220	0.450	0.235	2.04
6.0	without	0.109	0.419	0.741	0.554	6.79
6.0	with	0.384	0.546	0.685	0.603	1.78
8.0	without	0.193	0.619	0.894	0.875	4.63
8.0	with	0.575	0.581	0.861	0.887	1.49

single-link network and the optimal policy is obtained by the Policy Iteration method. Based on properties of the optimal policy, a heuristic decomposition algorithm is proposed for multi-link networks. The heuristic algorithm has lower computational complexity with very good performance. Simulation results compared the performance of the proposed approach, with that of CS and CP policies. It has been observed that we can achieve substantial improvement in terms of fairness ratio and utilization. Although in this paper we have considered a tandem network topology, our proposed decomposition algorithm can be extended to an arbitrary mesh or ring network.

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