

Lecture 1

○
INTRODUCTION

LOGISTICS

MOTIVATING PROBLEMS

- RAMSEY THEORY
- SPERNER'S THEOREM
- QUICKSORT



COMP 2804

DISCRETE STRUCTURES

II

INSTRUCTOR : ANIL MAHESHWARI

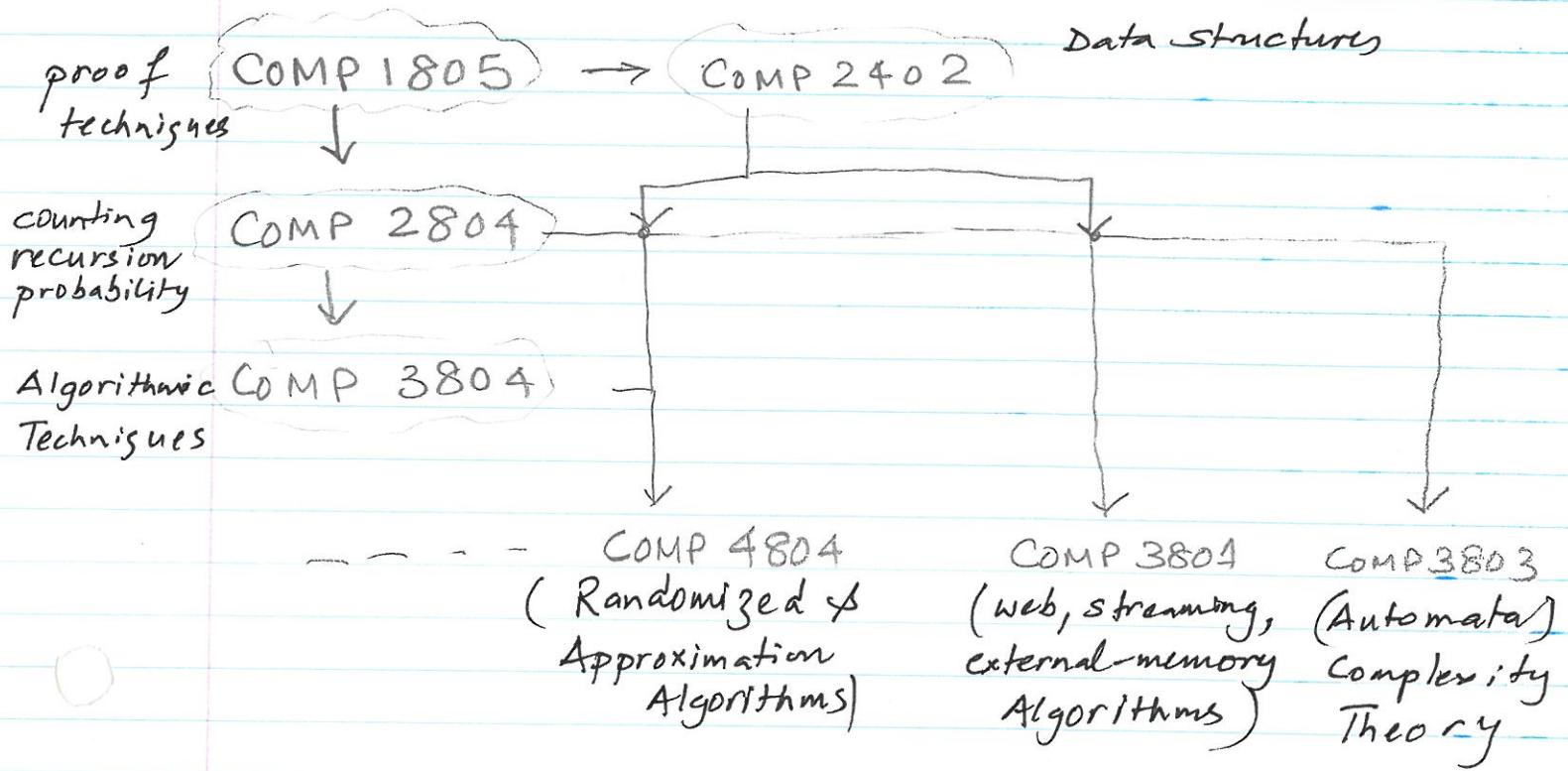
www.scs.carleton.ca/~anil

5125b HP

COMP 2804

ANIL MATHESHWARI

Anil@scs.carleton.ca



Discrete Structures II

- Branch of Mathematics dealing with countable sets.
- Integers, Graphs, Rational Numbers.
- Computer programs & algorithms manipulate discrete structures

e.g. searching, sorting, street maps,

query on the web, recommendation systems, ...

Text-book

Discrete Structures for Computer Science: Counting, Recursion, and Probability

Michiel Smid

School of Computer Science

Carleton University

Ottawa

Canada

`michiel@scs.carleton.ca`

December

~~April 9, 2015~~



() - HISTORY of the course

- Evaluation

| | |
|---------------|------|
| 4 Assignments | 25%. |
| MID-TERM | 25%. |
| FINAL | 30%. |

- Counting 2-3 weeks

Recursion 2-3 weeks

Probability : 4-6 weeks

- Course on Problem Solving

⇒ Solve Problems

⇒ Learn how to solve problems

⇒ Important to hit road-blocks
and learn how to overcome
them.

- CHAPTER 2 is Home Work

BACKGROUND MATERIAL

Chapter 2

Mathematical Preliminaries

2.1 Basic Concepts

Throughout this book, we will assume that you know the following mathematical concepts:

1. A *set* is a collection of well-defined objects. Examples are (i) the set of all Dutch Olympic Gold Medallists, (ii) the set of all pubs in Ottawa, and (iii) the set of all even natural numbers.
2. The set of *natural numbers* is $\mathbb{N} = \{0, 1, 2, 3, \dots\}$.
3. The set of *integers* is $\mathbb{Z} = \{\dots, -3, -2, -1, 0, 1, 2, 3, \dots\}$.
4. The set of *rational numbers* is $\mathbb{Q} = \{m/n : m \in \mathbb{Z}, n \in \mathbb{Z}, n \neq 0\}$.
5. The set of *real numbers* is denoted by \mathbb{R} .
6. The *empty set* is the set that does not contain any element. This set is denoted by \emptyset .
7. If A and B are sets, then A is a *subset* of B , written as $A \subseteq B$, if every element of A is also an element of B . For example, the set of even natural numbers is a subset of the set of all natural numbers. Every set A is a subset of itself, i.e., $A \subseteq A$. The empty set is a subset of every set A , i.e., $\emptyset \subseteq A$. We say that A is a *proper subset* of B , written as $A \subset B$, if $A \subseteq B$ and $A \neq B$.

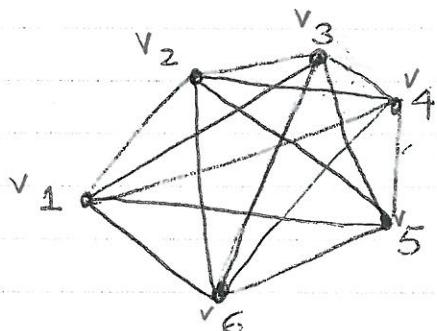
L1 - COMP 2804

1. RAMSEY THEORY

- Consider a complete graph on 6-vertices,

Where each edge is colored red or blue.

Then there is a red triangle or a blue triangle



$$|V|=6$$

$$|E|=15$$

$$R[3,3] = 6$$

$$R[3,3,3] = 17$$

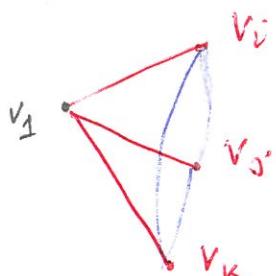
Proof: Consider edges incident to vertex v_1 .

There are 5 edges $\{(v_1, v_2), (v_1, v_3), (v_1, v_4), (v_1, v_5)\}$.

Since each edge is colored red or blue, there are at least three edges of the same color.

WLOG, let them be red.

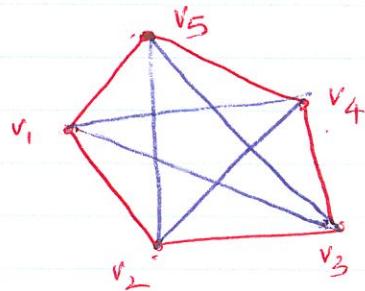
Let $(v_1, v_i), (v_1, v_j), (v_1, v_k)$ be red, where $i \neq j$
 $i \neq k$
 $j \neq k$



If any of (v_i, v_j) or (v_j, v_k) or (v_i, v_k) is red then we have a red-triangle.
 $\Rightarrow (v_i, v_j), (v_i, v_k), (v_j, v_k)$ are blue
but then $\{v_i, v_j, v_k\}$ forms a blue triangle. \square

Q Question 1: Will this hold for complete graphs on 5-vertices?

Answer : No



Q2 : Where does the proof breaks down?

Q3 : What about 7 or more vertices?

Answer : Yes.

Q4 : Let us say we are interested in higher order graphs, i.e in place of a red or blue triangle, we are interested in red or blue k-clique.

A k-clique is a complete graph on k-vertices.

○ Theorem 2: Let $k \geq 3$, $n \geq 3$, and $n \leq \lfloor 2^{\frac{k}{2}} \rfloor$.

There exist a coloring of edges of a complete graph on n -vertices by red or blue color such that it neither contains a red clique nor a blue clique.

Proof: Counting & Probabilistic Techniques.

(later in the course)

Consequence: Let $n = 2^{10}$, $k = 20$

then any group of 20 people among a set of 1024 random people, with high probability, will contain two strangers and two friends!

Q4: What if we want to color the graph by three colors: red, blue, green.

○ Theorem 3: Any coloring by three colors of a complete graph on 17 vertices produces a monochromatic triangle.

2. Sperner's Theorem

9

Let S be a set of $n \geq 1$ elements. Let

$S_1, S_2, S_3, \dots, S_m$ be m -subsets of S such that

$\forall i, j : i \neq j : S_i \not\subseteq S_j$ and $S_j \not\subseteq S_i$.

Then $m \leq \binom{n}{\lfloor \frac{n}{2} \rfloor}$

e.g. Let $S = \{a, b, c, d, e\}$.

$$S_1 = \{a, b\} \quad S_5 = \{b, c\} \quad S_8 = \{c, d\} \quad S_{10} = \{d, e\}$$

$$S_2 = \{a, c\} \quad S_6 = \{b, d\} \quad S_9 = \{c, e\}$$

$$S_3 = \{a, d\} \quad S_7 = \{b, e\}$$

$$S_4 = \{a, e\} \quad \dots$$

$$m = 10 \leq \binom{5}{\lfloor \frac{5}{2} \rfloor} = \binom{5}{2} = 10$$

Note that $\binom{n}{\lfloor \frac{n}{2} \rfloor}$ is a binomial coefficient.

\equiv Number of subsets of size $\lfloor \frac{n}{2} \rfloor$ of n .

Note that any two distinct subsets S_i and S_j of same size satisfy $S_i \not\subseteq S_j$ and $S_j \not\subseteq S_i$.

Proof: Counting + Probability

3. QUICK SORT - RUNNING TIME ?

Input: A array A of $n \geq 1$ distinct numbers

Output: Arrange elements of A in ascending order

Quicksort (A , Low, High)

[if $\text{Low} < \text{High}$ then

$p := \text{PARTITION}(A, \text{Low}, \text{High});$

$\text{QUICKSORT}(A, \text{Low}, p-1);$

$\text{QUICKSORT}(A, p+1, \text{High});$

PARTITION (A , Low, High)

PIVOT := $A[\text{HIGH}]$;

$i := \text{LOW};$

For $j := \text{Low}$ to $\text{HIGH}-1$ do

[if $A[j] < \text{PIVOT}$ then

$[\text{SWAP}[A[i], A[j]]];$

$i := i + 1$

SWAP ($A[i]$, $A[\text{HIGH}]$)

RETURN i

How many steps does

QUICKSORT($A, 1, n$) takes?

How to analyze this?

RUN

Idea :

Consider

$$A = \underline{4 \quad 9 \quad 2 \quad 6 \quad 11 \quad 5 \quad 7}^{\leftarrow \text{low} \quad \leftarrow \text{High}}$$

Choose 7 as the pivot

$$\begin{array}{ccccccccc} 4 & 2 & 6 & 5 & \boxed{7} & 9 & 11 \\ \hline & & & & & & \\ \text{RECURSE} & & & & & & \text{RECURSE} \end{array}$$

For left : choose 5 as pivot

$$\begin{array}{cccccc} 4 & 2 & \boxed{5} & 6 \\ \hline \text{Recurse} & & \text{Recurse} & \end{array}$$

$$\begin{array}{cc} 9 & \boxed{11} \\ \hline \text{Recurse} \end{array}$$

For right : choose 11 as pivot

$$\boxed{2} \quad 4$$

Overall: 2 4 5 6 7 9 11

Running Time: ?

It depends on the pivots.

Whether the pivot splits the problem nicely or not!!

○ Scenario 1: ALWAYS UNLUCKY

Suppose pivot is the largest element always!

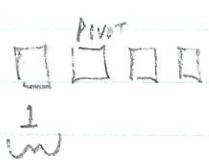


$$\# \text{ steps} = n-1$$



$$\# \text{ steps} = n-2$$

⋮



$$\# \text{ steps} = 1$$

$$\text{Total: } = n-1 + n-2 + \dots + 1$$

$$= \frac{n(n-1)}{2} = \Theta(n^2)$$

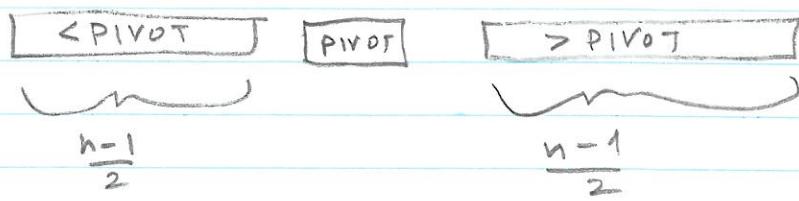
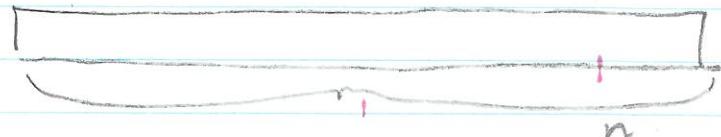
⇒ Worst-Case running time of Quicksort
is quadratic in the size of the problem (n).

!

Scenario 2: ALWAYS LUCKY

Suppose pivot is always the median element

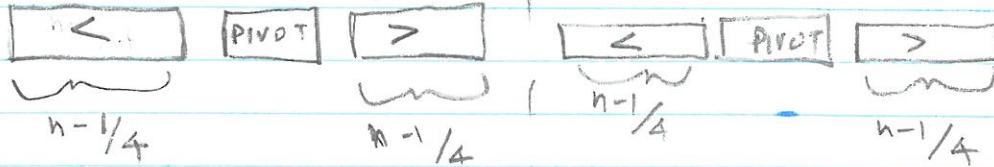
$A =$



Left Problem

Right Problem

→



Steps = $n-1$

→

→

:

→



Steps = $n-1$

$$\text{Total # Steps} = (n-1) * \lceil \log_2 n \rceil$$

$$= O(n \log n)$$

What we will show:

If the pivot element is chosen randomly,
then the expected running time of
Quicksort is $\mathcal{O}(n \log n)$.

Among all possible choices, choose an element,
each element has equal chance to be chosen.

Nutshell

- Math
- Discrete - counting, combinatorics, graph theory
- Lots of probability.
- Solving Problems